

CAMP Hi-Sierra - Advancement Opportunities

Name: _____

(IMPORTANT: Please complete and discuss with the Scoutmaster by July 31st)

TRAILHEAD (Req'd for ALL Scout not yet 1st Class)

- Tenderfoot Totin' Chip
 Second Class Firem' Chit
 First Class

Notes: 9b for Tenderfoot requires 9a be completed 3 months prior to camp
 1b for 2nd class can be completed if Scout makes a map before going on Sourdough

MERIT BADGES (Estimated 2-3 Merit Bages for scouts not yet 1st Class - Difficulty 1, 5-6 all other scouts)

| Program Area | Merit Badge | Eagle Req'd | Difficulty | Comments | Pre-Req | Reqs not offered | Cost |
|------------------------|---------------------------|-------------|------------|--|-------------------------|------------------|---------|
| Handicraft | Basketry | | 1 | Learn the basics of weaving reed and making useful crafts. Guide your younger Scouts towards this badge to start them on their merit badge trail. Potential cost may be up to \$10. | | | \$10.00 |
| Ecology & Conservation | Fish & Wildlife Mgmt. | | 1 | Scout explores the relationship between society and the wilderness. | | 5 | |
| Field Sports | Fishing | | 1 | This is a good one for younger Scouts. <i>(Offered by special arrangement only and may not be available every week at camp)</i> | | 7 | |
| Handicraft | Leatherwork | | 1 | Create intricate designs and useful gadgets with this all-natural material. | | | \$10.00 |
| Ecology & Conservation | Mammal Study | | 1 | Learn about mammals, their classifications and food chains. <i>(Requires a short four-paragraph essay & a service project.)</i> | | | |
| Scoutcraft | Camping | * | 2 | Learn the basics of low-impact camping in a variety of environments. Share with others your experiences, ideas, and plans for future campouts. Camping experience is preferred and basic backpacking gear should be brought to camp. | Bring backpacking gear. | 8, 9 | |
| Aquatics | Canoeing | | 2 | A good badge to introduce Scout to basic boating skills. | BSA Swimmer Test | | |
| Ecology & Conservation | Forestry | | 2 | Scout explores & becomes more familiar with their immediate surroundings. | | | |
| Scoutcraft | Hiking | * | 2 | Discover how to properly prepare for all types of hikes, including first aid, safety, and basic outdoor courtesy. This will help prepare any Scout for planning and taking 10 to 20 mile hikes and reflecting on their experiences. | | 5, 6, 7 | |
| Scoutcraft | Indian Lore | | 2 | Learn about Native American Cultures and complete interesting projects. <i>(Offered by special arrangement only and may not be available every week at camp)</i> | | | |
| Handicraft | Metalwork | | 2 | Good merit badge for younger Scouts. | Bring 3 metal soup cans | | \$10.00 |
| Ecology & Conservation | Nature | | 2 | This badge is broad and explores many aspects of nature study. | | 4, 5 | |
| Aquatics | Rowing | | 2 | Introduces Scout to boating safety, rules, & skills | BSA Swimmer Test | | |
| Ecology & Conservation | Soil & Water Conservation | | 2 | In this badge Scouts learn about the resources provided by our land and water. It involves a conservation project. | | | |

| Program Area | Merit Badge | Eagle Req'd | Difficulty | Comments | Pre-Req | Reqs not offered | Cost |
|------------------------|-----------------------------|-------------|------------|---|----------------------------|------------------|---------|
| Aquatics | Swimming | * | 2 | Teaches proper swimming techniques and rules. | 2nd & 1st Class Swimming | 5 | |
| Ecology & Conservation | Weather | | 2 | Good badge for budding meteorologists. Learn about types of weather systems. | | 8 | |
| Handicraft | Wood Carving | | 2 | Some skill is required. A fun badge for younger Scouts at camp. | Totin' Chip | | \$10.00 |
| Field Sports | Archery | | 3 | This is a difficult merit badge, and requires shooting proficiency to complete. Scouts must be able to pull our bows to participate. | 1st Class | | \$10.00 |
| Ecology & Conservation | Astronomy | | 3 | With clear night skies, Scout will learn more about the celestial world above. <i>(Attendance at the Astronomy Overnight is required to complete.)</i> | | | |
| Scoutcraft | Backpacking | | 3 | Work with others to strengthen your camping skills by sharing ideas, planning trips, and discussing proper low-impact backpacking and camping techniques. Backpacking experience is preferred and appropriate gear should be brought to camp. | Bring backpacking gear. | 9, 10, 11 | |
| Ecology & Conservation | Bird Study | | 3 | Scouts learn about birds and their role in the ecosystem. <i>(Offered by special arrangement only and may not be available every week at camp)</i> | | 5, 6, 7 | |
| Ecology & Conservation | Geology | | 3 | Studies the formation of the earth and rocks. | | 2 | |
| Scoutcraft | Pioneering | | 3 | Continue the traditions of Scouting with this rewarding merit badge. Knot tying, lashing, and splicing must be practiced out of class so Scout can show proficiency by end of week. | | 2 | |
| Ecology & Conservation | Plant Science | | 3 | Learn about the nature and functions of soil, how plants propagate, and ways to control pests. | | | |
| Ecology & Conservation | Reptile and Amphibian Study | | 3 | Find out about our wet and scaly friends. Some requirements cannot be completed at camp. <i>(Offered by special arrangement only and may not be available every week at camp)</i> | | 8, 9 | |
| Field Sports | Rifle Shooting | | 3 | This is a fun merit badge to introduce Scouts to firearms. It requires shooting proficiency and possibly lots of practice. | Firearm Authorization Form | | \$10.00 |
| Scoutcraft | Wilderness Survival | | 3 | Excellent opportunity for Scouts to learn these valuable skills. It is advised for mature Scouts. There is an overnighter without benefit of sleeping bags or food. | 1st Class | | |
| Aquatics | Lifesaving | * | 4 | Badge is difficult to accomplish in one week & physically demanding. | 2nd & 1st Class Swimming | | |
| Scoutcraft | Orienteering | | 4 | Hone your skills to create and navigate difficult orienteering courses. This is a fairly difficult merit badge requiring previous knowledge of maps and compasses. | 1st Class | 7, 8, 9 | |
| Field Sports | Shotgun Shooting | | 4 | This is a difficult merit badge. Scouts, 14+ year old, must be big enough to shoulder the shotguns and absorb the kickback. | Firearm Authorization Form | | \$10.00 |
| Ecology & Conservation | Environmental Science | * | 4+ | Most difficult merit badge offered at Hi-Sierra. Taught in 1.5 hour blocks. <i>(Outside workload is VERY high)</i> | 1st Class | 4 | |

MB Level of Difficulty:

1 = basic badges; easy for most Scouts, appropriate for Scouts in TtFC.

2 = somewhat challenging badges; appropriate for second-year and some older or more advanced first-year campers.

3 = more advanced badges; generally appropriate for Scouts First Class and above.

4 = demanding merit badges; the tough ones. These badges are wonderful challenges for third-, fourth-, and fifth-year campers with well-developed special interests, dedication, and enthusiasm for the subject. These merit badges may be time-consuming or require extra physical activity.